

Keypboard Commands

Main Game Screen

A

=

Area search

C =

Camp/Break camp

E

=

Encounter

G

=

Go shop

H

=

Heal

I

=

Items

K

=

Create scroll

L

=

Use scroll

R

=

Rest

S

=

Spells

T

=

Trade items with other characters

M

=

Money

0-9 (NON KEYPAD KEYS) Display pre-defined spells.

Command + 0-9 (NON KEYPAD KEYS) Cast pre-defined spells.

Command-N

=

Note Keeper

Command-H

=

Toggle "Fast Spell Resolution" on or off.

Command-K

=

Refresh/Redraw the entire screen.

Command-T = Take a Journal Entry

Command-J = View Journal (Must have taken at least one entry first)

Return = View Selected Character

Combat Screen

A = Auto move character. (Computer will control your character for one round)

B

=

Bandage a character

C

=

Center screen on current character

D

=

Delay turn

E

=

Escape battle

F

=

Finish turn (Ends turn without guarding)

G

=

Guard

I = Display items screen

L = Cast a spell from a scroll

M

=

Center screen on cursor

N

=

Center screen on next character or Monster to move

P

=

Center screen on previous character or Monster to move

R

=

Review friends and enemies

W =

Toggle between Missile/Melee weapon
Return = Rotate spells such as Wall of Fire
0-9 (NON KEYPAD KEYS) Display pre-defined spells.
Command + 0-9 (NON KEYPAD KEYS) Cast pre-defined spells.

Character Movement In Combat

or

= Move Character

Command on a character or monster to show status information.

+ Option on a character/enemy to show if they are guarding against attack.

R

+ Option
=
Scroll Screen

During Spell Casting In Combat

OR

Scroll Screen

Most of the keys are identical to the standard keys during combat with a few changes.

<Space Bar> or <Enter> on Keypad = Launch Spell

+ /- keys = Change power level of current spell

A = Abort spell/missile weapon

<Return> = Rotate Wall Spells

Items Screen

C

=

Cast identify on selected item.

D

=

Drop selected item.

P

=

Pay to identify selected item.

J

=

Join selected item with those of the same type.

S

=

Split item in half.

U

=

Use item. (For use in combat/camp/encounters)

T

=

Trade items with other characters.

+ Option on an item to show item description.

+ Command on an item to wear/remove it.

Trade & Shopping Screens

I

=

Go to items screen

D

=

Return to previous screen

M

=

Money screen

P

=

Pool party money

S

=

Share party money

+ Option on an item to show item description.

+ Command on an item to wear/remove it.

Spell Casting Screen

A

=

Abort casting

C

=

Cast currently selected spell

<Return> = Cast currently selected spell

0-9 (NON KEYPAD KEYS) Display pre-defined spells

Command + 0-9 (NON KEYPAD KEYS) Define spell for quick casting

or

Select spell, spell

level and power level.